

**600 METRE MARKSMEN EVENT
FERAL SHOOT
MONIVAE MILE
FCSA 600 YARD
FCSA 1000 YARD**



TABLE OF CONTENTS

600 Metre Marksmen Event

Event Information Page 3

Feral Shoot

1000m Team Event (Paper Target) Page 4

1000m Individual Event (Paper Target) Page 5

1000m Paper Targets, Distances & Scores Page 6

2000m Marksman Event (Paper Target) Page 7

2000m Paper Targets, Distances & Scores Page 8

1000m Team Event (Metallic Target) Page 9

1000m Individual Event (Metallic Target) Page 10

1000m Metallic Targets, Distances & Scores Page 11

2000m Marksman Event (Metallic Target) Page 12

2000m Metallic Targets, Distances & Scores Page 13

Monivae Mile

Monivae Mile Targets, Distances & Scores Page 14

Fifty Calibre Association Shoot

Brief Overview Page 15

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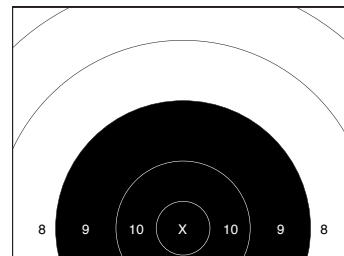
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LRSC SSAA Mildura

P.O. Box 464 Mildura, VIC 3502, Australia

To find out the latest information please visit:

<http://www.lrsc.org.au>



600M Marksmen

600 metre Marksmen Event

Overview

Target: SSAA 50M Slowfire Pistol Target

Sighters: Maximum 5 Sighters Prior. Duration 5 minutes.

Event: 5 Shots. Duration 10 minutes.

Standard Event

Any calibre.

Must be factory standard or rebarrelled to standard.

No coach or spotter.

Bi pod and/or sandbag permitted.

Highest score wins.

Position Prone.

Open Event

Any calibre.

No restrictions on modifications.

No restrictions on rests.

No coach or spotter.

Smallest group wins.

Any Position.



FERAL SHOOT

1000m Team Event Paper Target

3 Competitors per team

Sighters; Maximum 5 shots at each distance prior. Duration 5 minutes.

Event; 5 shots at each distance. Duration 10 minutes.

No coach or spotter.

Event 1: Factory Standard; Position Prone. Bi pod and/or rear sandbag.

Event 2: Open - No Restrictions;

Single Calibre Shoot

One calibre at all distances.

Different rifles may be used at each distance.

Different competitor at each distance.

First Shooter	300m	Rabbit	5 Shots
Second Shooter	500m	Goat	5 Shots
Third Shooter	1000m	Buffalo	5 Shots

Mixed Calibre Shoot

Any calibre.

Different rifles may be used at each distance.

Different competitor at each distance.

First Shooter	300m	Rabbit	5 Shots
Second Shooter	500m	Goat	5 Shots
Third Shooter	1000m	Buffalo	5 Shots

*In the event of a tie, most shots on 1000m target,
if still a tie smallest group.*



FERAL SHOOT

1000m Individual Event Paper Target

Sighters; Maximum 5 shots at each distance prior. Duration 5 minutes.

Event; 5 shots at each distance. Duration 10 minutes.

Only one person allowed to coach and spot.

Event 1: Factory Standard; Position Prone. Bi pod and/or rear sandbag.

Event 2: Open - No restrictions;

Short Shoot

Same rifle at all distances. .30 calibre and below.

300m	Rabbit	5 Shots
500m	Goat	5 Shots
750m	Boar	5 Shots

Medium Shoot

Same rifle at all distances. Any calibre.

500m	Rabbit	5 Shots
750m	Goat	5 Shots
1000m	Buffalo	5 Shots

Long Shoot

Same rifle at all distances. Any calibre.


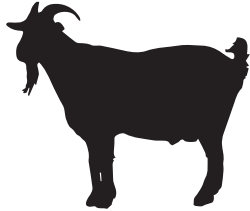
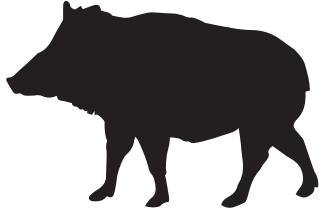
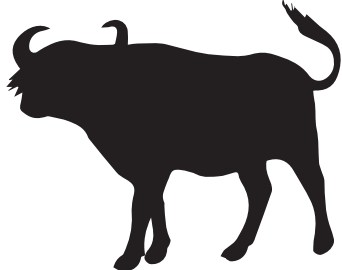
800m	Goat	5 Shots
900m	Boar	5 Shots
1000m	Buffalo	5 Shots

*In the event of a tie, most shots on 1000m target,
if still a tie smallest group.*



FERAL SHOOT

1000m Paper Targets, Distances & Scores

Distance	Target Size	Target	Point Score	Colour: Black
300m	H270 x W310	Rabbit	5	
500m	H310 x W340	Goat	10	
750m	H395 x W580	Boar	15	
1000m	H500 x W650	Buffalo	20	



FERAL SHOOT

2000m Marksmen Event Paper Target

Sighters; 5 sighters at each distance prior. Duration 5 minutes.

Event; 5 sighters at each distance. Duration 10 minutes.

Only one person allowed to coach and spot.

Event 1: Factory Standard (may be rebarrelled); Position Prone. Bi pod and/or rear sandbag.

Event 2: Open - No restrictions;

Short Shoot

Same rifle at all distances. Any calibre.

500m	Rabbit	5 Shots
1000m	Goat	5 Shots
1500m	Boar	5 Shots

Long Shoot

Same rifle at all distances. Any calibre.


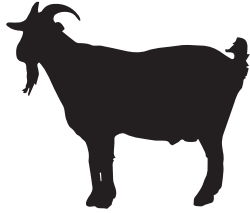
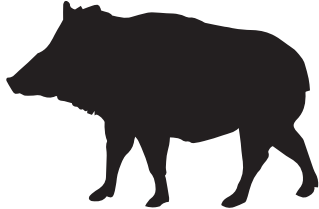
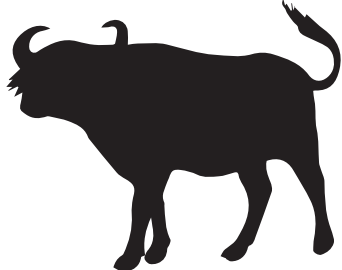
1000m	Goat	5 Shots
1500m	Boar	5 Shots
2000m	Buffalo	5 Shots

*In the event of a tie, most shots on 1000m target
or smallest group.*



FERAL SHOOT

2000m Paper Targets, Distances & Scores

Distance	Target Size	Target	Point Score	Colour: Black
500m	H270 x W310	Rabbit	10	
1000m	H585 x W680	Goat	15	
1500m	H800 x W1170	Boar	20	
2000m	H1000 x W1300	Buffalo	25	



FERAL SHOOT

1000m Team Event Metallic Target

3 Competitors per team

Sighters; Maximum 5 shots at each distance prior. Duration 5 minutes.

Event; 5 shots at each distance. Duration 10 minutes.

No coach or spotters.

Targets; White - Knockdown or Swinging

Event 1: Factory Standard (may be rebarrelled); Position Prone. Bi pod and/or rear sandbag.

Event 2: Open - No restrictions;

Single Calibre Shoot

One calibre at all distances. Different rifles may be used at each distance.
Different competitor at each distance.

First Shooter	300m	Rabbit	5 Shots
Second Shooter	500m	Goat	5 Shots
Third Shooter	1000m	Buffalo	5 Shots

Mixed Calibre Shoot

Any calibre. Different rifles may be used at each distance.
Different competitor at each distance.

First Shooter	300m	Rabbit	5 Shots
Second Shooter	500m	Goat	5 Shots
Third Shooter	1000m	Buffalo	5 Shots

In the event of a tie, a shootoff at shortest distance.

If still a tie, then equal winners.



FERAL SHOOT

1000m Individual Event Metallic Target

Sighters; 5 shots at each distance prior. Duration 5 minutes.

Event; 5 shots at each distance. Duration 10 minutes.

Only one person allowed to coach and spot.

Targets; White - Knockdown or Swinging

Event 1: Factory Standard (may be rebarrelled); Position Prone. Bi pod and/or rear sandbag.

Event 2: Open - No restrictions;

Short Shoot

One calibre at all distances. .30 calibre and below. One rifle at all distances.

300m	Rabbit	5 Shots
500m	Goat	5 Shots
750m	Boar	5 Shots

Medium Shoot

One calibre at all distances. Any calibre. One rifle at all distances.

500m	Goat	5 Shots
750m	Boar	5 Shots
1000m	Buffalo	5 Shots

Long Shoot

One calibre at all distances. Any calibre. One rifle at all distances.


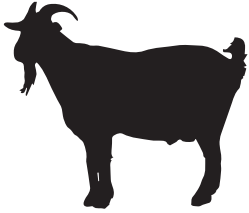
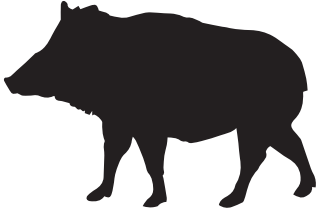
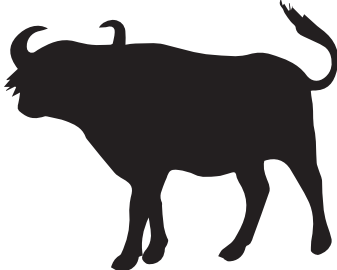
800m	Goat	5 Shots
900m	Boar	5 Shots
1000m	Buffalo	5 Shots

In the event of a tie, shoot off at 1000m until one misses.



FERAL SHOOT

1000m Metallic Targets & Distances

Distance	Target Size	Target	Colour: White
300m	H270 x W310	Rabbit	
500m	H310 x W340	Goat	
750m	H395 x W580	Boar	
1000m	H500 x W650	Buffalo	



FERAL SHOOT

2000m Marksmen Event Metallic Target

Sighters; 5 sighters at each distance prior. Duration 5 minutes.

Event; 5 shots at each distance. Duration 10 minutes.

Only one person allowed to coach and spot.

Targets; White - Knockdown or Swinging

Event 1: Factory Standard (may be rebarrelled); Position Prone. Bi pod and/or rear sandbag.

Event 2: Open - No restrictions;

Short Shoot

One calibre at all distances. Any calibre.

One rifle at all distances.

500m	Rabbit	5 Shots
1000m	Goat	5 Shots
1500m	Boar	5 Shots

Long Shoot

One calibre at all distances. Any calibre.

One rifle at all distances.


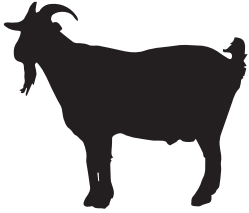
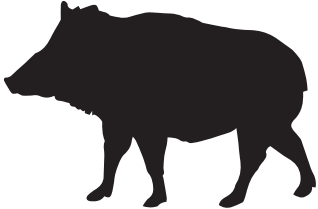
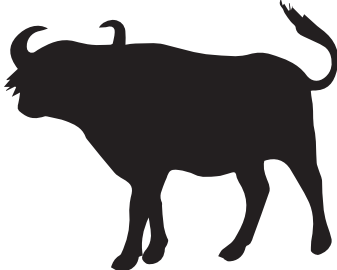
1000m	Goat	5 Shots
1500m	Boar	5 Shots
2000m	Buffalo	5 Shots

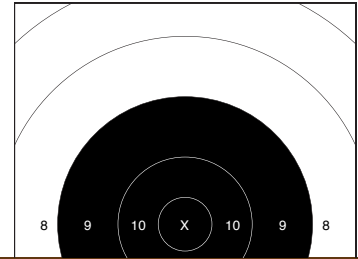
In the event of a tie, shoot off at 1000m until one misses.



FERAL SHOOT

2000m Metallic Targets & Distances

Distance	Target Size	Target	Colour: White
500m	H270 x W310	Rabbit	
1000m	H585 x W680	Goat	
1500m	H800 x W1170	Boar	
2000m	H1000 x W1300	Buffalo	



MONIVAE MILE

Monivae Mile Targets Distances & Scores

Overview

Distance: 1 mile (1610 metres)

Target: 400mm Paving Slab (clay or concrete) or white steel plate.

Sequence of shooters drawn from hat

1 coach / spotter per competitor

No sighters 30 minutes prior to competing

Paving slab must be chipped or shattered to count as hit.

Standard Event; 3 Shots in 3 Minutes

In case of ties, lowest calibre wins. If same calibre, shoot off until one misses.

Firearms as manufactured, no modifications.

May be rebarrelled to rifle manufactures standard.

No restriction on scope.

Bipod and / or rear sandbag permitted.

Any calibre.

Firing position prone.

Open Event; 3 Shots in 3 Minutes

In case of ties, lowest calibre wins. If same calibre, shoot off until one misses.

Firearms and accessories have no restrictions.

Firing position prone or benchrest.

Standard Speed Shoot Event; Most hits in 3 minutes

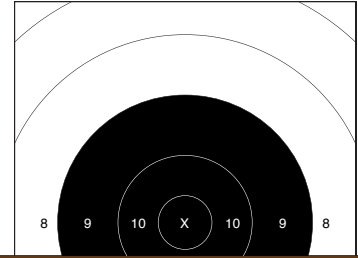
Same requirements as Standard event above.

Unlimited shots.

Open Speed Shoot Event; Most hits in 3 minutes

Same requirements as Open event above.

Unlimited shots.



FIFTY CALIBRE SHOOT

Fifty Calibre Association Shoot Brief Overview

600 YARD SHOOT

Three groups of five shots.
Scored for extreme spread.
Scored for numerical score
Target: **NRA SR** and **SR-C**

1000 YARD SHOOT

Three groups of five shots.
Scored for extreme spread.
Scored for numerical score
Target: **MR** or **MR-1**
67 inches X 72 inches with 24 inch black centre.

For full match rules please visit <http://www.fcsa.org>